

# MODERN AGE

**NAME**

**AGE**  **HEIGHT & WEIGHT**

**BACKGROUND**

**SOCIAL CLASS**

**PROFESSION**

**DRIVE**

**ACCURACY**  **RATING**

**COMMUNICATION**  **RATING**

**CONSTITUTION**  **RATING**

**DEXTERITY**  **RATING**

**FIGHTING**  **RATING**

**INTELLIGENCE**  **RATING**

**PERCEPTION**  **RATING**

**STRENGTH**  **RATING**

**WILLPOWER**  **RATING**

## DISTINCTIVE FEATURES

**LEVEL**

## MOVE

**IN YARDS**

## RUN

**IN YARDS**

## SPEED DEFENSE TOUGHNESS ARMOR PENALTY HEALTH

<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<b>ARMOR TYPE</b> <input type="text"/>			<b>TOUGHNESS MODE</b> <input type="text"/>		<input type="text"/>

## TALENTS, SPECIALIZATIONS, & EXTRAORDINARY POWERS

## WEAPON

## ATTACK ROLL

## DAMAGE

<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>	<input type="text"/>

## RELATIONSHIPS & SOCIAL TIES

## PREFERRED STUNTS & OTHER NOTES

## EQUIPMENT

## EXPERIENCE

## RESOURCES

## CHARACTER BACKGROUND